QINGROU SUN: Illustrator&Graphic designer

CONTACT ME:

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Portfolio: http://qingrsun.crevado.com

http://qingrsun.lofter.com

SKILLS:

2D:Adobe Photoshop, Adobe Illustrator, SAI, InDesign, Painter
Use sketch and storyboard to communicate concepts
design drawing, oil painting, watercolor painting
photograph editing
3D: 3ds Max, 3D Zbrush, Maya, SketchUp
Video: After Effects, Final Cut Pro, Flash, Cooledit
Others: Html, CSS, Word, Excel, PowerPoint, Publisher and all components of Microsoft office suite
Language: English, Chinese(Mandarine)

EDUCATION:

School of Art & Design,

University of Michigan Ann Arbor

Bachelor of Fine Art

2010---2014

Katherine Ling Scholarship

2010---2014

SELECTED DESIGN & ART WORK EXPERIENCE:

Iluustrator and graphic designer in Sunground Co. Ltd 2013

*Designed the game interface of Lucky Egg (mobile game)
*UI design of Lucky Egg
*Designed main characters of children mobile games
*Designed festival special interfaces of various games
*Designed icons for various games
*Logo design of Seven Dragons Online (online game)
*Designed posters of Seven Dragons Online
*Reported the demand of art to outsource companies

Publicity Chair in Dream Corps International Organization (NPO) 2011-2013

*Designed posters and logos DC
*Designed flyers for all the non-profit event

Intern in Wenyi Fengxiang Publisher. 2011

*Created comics for the magazine.
*Cover and layout design for Wenyi Fengxiang Magazine.

Others:

*Painted and sold paintings during travelling. 2010-2013
*Designed logos for CEN-ROSS(a business organization) in UM. 2012
*Organized charity artwork sale. 2011-2012
*Illustrator's Assistant. 2011-2012
*Provided oil paintings for the art exhibition in University of Michigan. 2011
*Taught secondary school students basic painting skills. 2011

OBJECTIVE STATEMENT:

To be given the opportunity to work in an atmosphere that allows me to be myself as a skillful artist.